# Nuance Event Generator in LArSoft

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- A new Module has been added to the svn repository that reads in the Events Generated by NUANCE and pass the primary particles to LArG4, DriftElectrons and DetSim
  - NUANCEGen.cxx
  - NUANCEGen.h
  - prodnuance.fcl
  - nuance.fcl
  - NUANCEGen module.cc
  - **Input:** Nuance Event File (txt) (Generated by Josh THANKS) /argoneut/app/users/saima/NuanceFiles/
  - Output: simb::MCTruth
- The module is currently specific for NUANCE CCQE Cabibbo Suppressed reaction channel (#95) (can be modified for other channels as well)

$$1)\overline{\nu_{\mu}}p \to \mu^{+}\Lambda^{0}$$

$$2)\overline{\nu_{\mu}}n \to \mu^{+}\Sigma^{-}$$

$$3)\overline{\nu_{\mu}}p \to \mu^{+}\Sigma^{0}$$

$$3)\overline{\nu_{\mu}}p \rightarrow \mu^{+}\Sigma^{0}$$

## Filling the Truth Information

### Simb::MCParticle

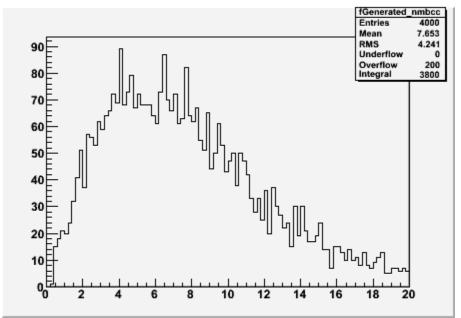
- TrackId = -1
- PdgCode
- Primary
- First Mother = -1
- Mass
- StatusCode = 0 for initial state, 1 for final state particle
- AddTrajectoryPoint (position, momentum)
  - Vertex position is transformed from Nuance coordinate system (origin at the 3D center of detector) to coordinate system used by the EventGenerator
  - 4-Momentum of the particle is calculated using the 'direction cosines' and the 'energy' given by the Nuance
  - Target 4-Momentum is calculated by using the conservation of 4momentum in the interaction

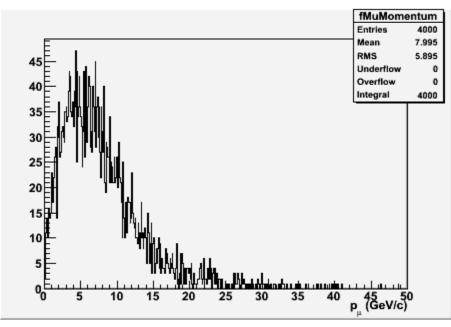
# Filling the Truth Information

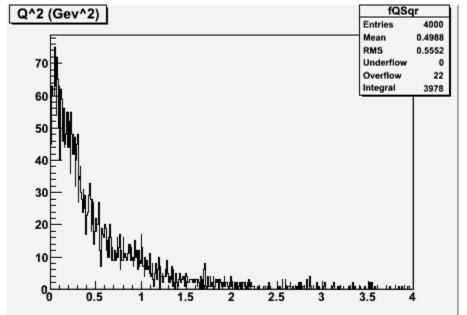
- Simb::MCTruth
  - SetNeutrino (
    - CCNC = 0 if there is a charged lepton in final state, otherwise 1
    - Mode = 0 for QE (hard coded for now... B. Rebel will give enumerated list with Nuance codes)
    - Target = -9999
    - HitNuc
    - HitQuark = -9999
    - W
    - $X = Q^2/2P.q$ , where  $q^2 = (k-k')^2$  and P is target 4-momentum
    - $-\mathbf{Y} = P.q/k.P$
    - QSqr = -q<sup>2</sup>

#### **AntiNeutrino Energy (GeV)**



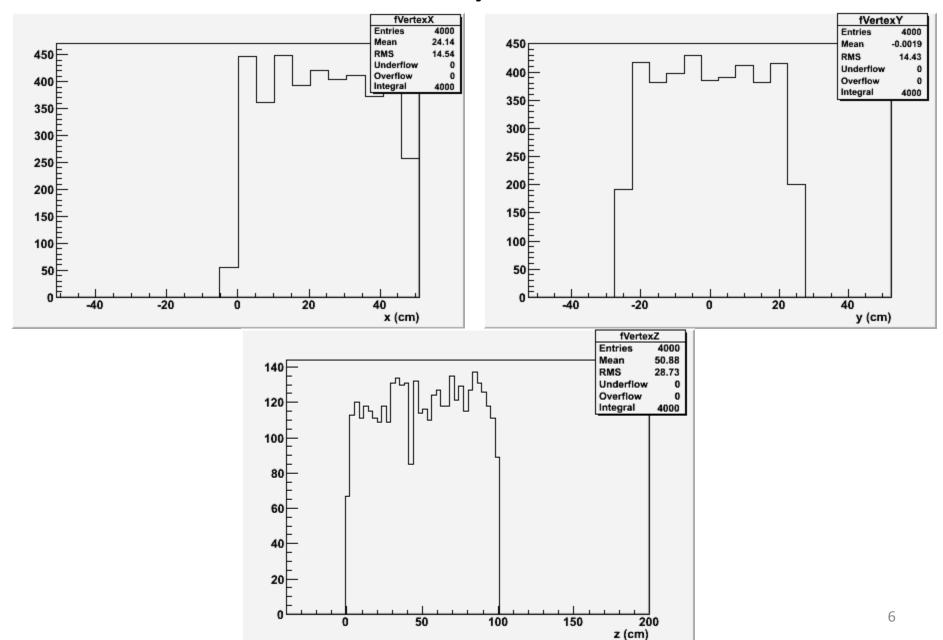






Momentum Transfer Q<sup>2</sup> (GeV<sup>2</sup>)

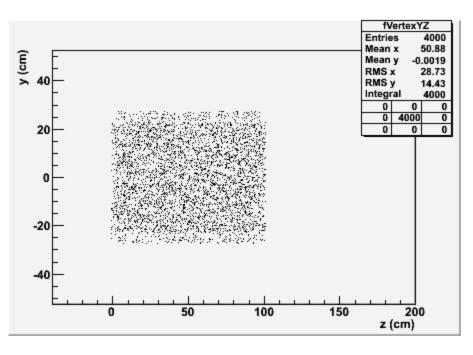
## Vertex X, Y and Z

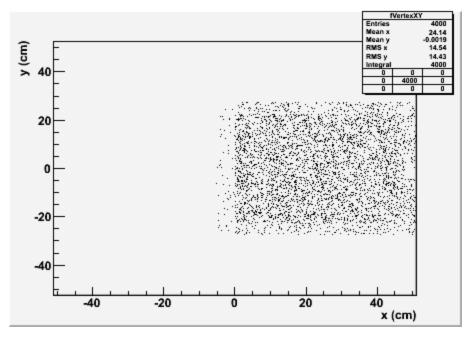


### Vertex Position 2D view

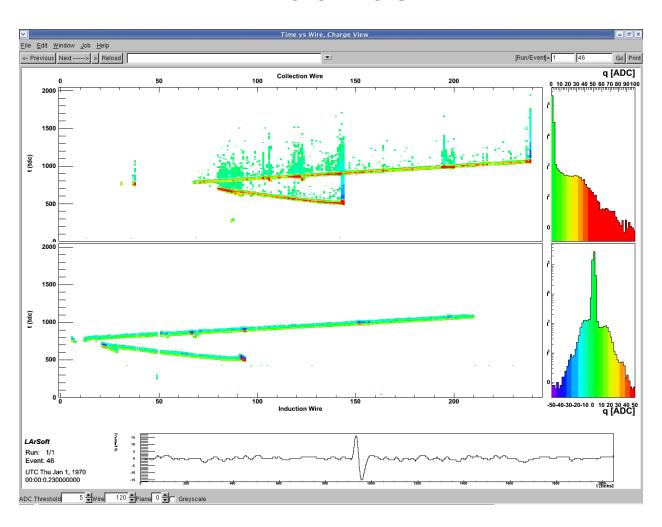
#### Side View (YZ plane)

#### Front View (XY plane)

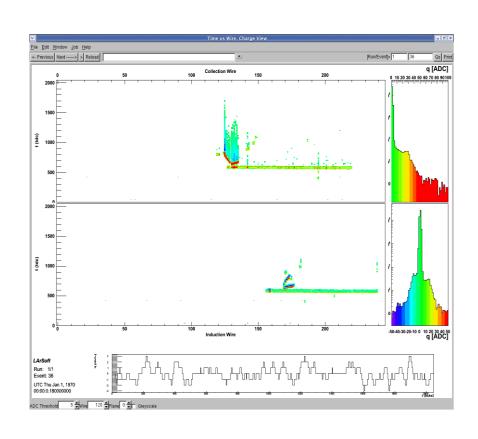


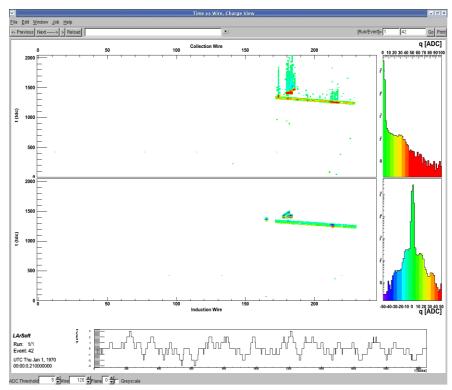


# CCQE Hyperon Production from Nuance



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## **Thanks**

Specially to Brian, Sam Zeller and Josh